Ryne Penley

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EXPERIENCE

Unity Technologies, San Francisco, CA — Senior *DevSecOps Engineer*

August 2022 - January 2024

- Developed a scalable, secure, and reliable architecture for parsec.app
- Migrated system to Terraform and improved deployment process
- Architect of a multi-region solution and business continuity plan
- Adopted security best practices like access reviews and static analysis

CABEM Technologies, Auburndale, MA — DevOps Engineer

Oct 2018 - June 2022

- Designed systems for finance, security, compliance, and government
- Supervised certifications for NIST 800-171, PCI-DSS3, and SOC2
- Implemented CI/CD with GitLab, CodeBuild and CodeDeploy
- Delivered and deployed to production on schedule with 99% uptime

CGI Group, Lebanon VA — Software Engineer

Feb 2015 - April 2018

- Designed and developed a microservice architecture in java
- Developed a SPA Frontend with Angular and TypeScript
- Used Monnit, and Jenkins to build and monitor software releases
- Assisted with development of an automated testing platform

The University of Virginia, Wise VA — Computer Science Lab Technician

Nov 2012 - Dec 2014

- Built 30 Node MaaS OpenStack Cluster for the CS Department
- Supervised computer labs and assisted students with projects
- Systems Administrator for Computer Science Department

EDUCATION

The University of Virginia, Wise VA — Bachelor of Science in Computer Science, Minor in Mathematics

Aug 2011 - Dec 2014

SKILLS

Linux Administration
Database Administration
AWS/GCP/Azure
Systems Architecture
CI/CD Automation
Infrastructure as Code
Security and Networking
Containers and VMs
Serverless and Microservices
Compliance and Auditing
Automated Testing
Project Management

AWARDS

CABEM Technologies 2021 -Brian Matthews Award for Most Valuable Employee

LANGUAGES

Java
Python
Bash
Golang
ReactJS
Terraform
CloudFormation
Ansible
SQL

SOFTWARE

Jira Confluence Jenkins Git/GitHub/GitLab Linux/Unix/BSD Vim/Tmux